

## **Abstract**

The work is dealing with the “Role-playing” (“Jeux de rôles”) in teaching French as a foreign language. The aim of theoretical part is to describe the history and definition of the activity as well as its didactic use and benefits. Furthermore, respective phases of its realization are described. The practical part begins with showing the results of application of this activity in practice. Then, presence of the activity in some current French textbooks is examined in more detail. Finally, thanks to the survey method, the present situation in the Czech Republic and Slovakia is monitored, from teachers’ point of view on the one hand and from students’ one on the other hand. The goal of the research is to find out if teachers of French language use the activity in their lessons and if so, what their experience is. Measuring popularity of this activity among students completes the research.

**Key words:** Role-playing, French as a foreign Language [FLE], French Textbook, Communicative Approach, Pragmatics